* Programmers
  + Show me some implementation
* Artist/Animator/Modeller
  + Show me the most polished model/animation in your game so far
* Designer
  + Show me some level designs
* Everyone
  + What will we see next week?
  + What are you doing this week and when are you doing it (Google calendar)

Things to show

* Prototype Level Playthrough (Adventurers)
* Beginnings of The Ancients Carriage
* Level Diagrams
* Camera?